

ALERT DATA FORMATS

ASCII

SAAAA1101E	SAAAA1101E	SDDDD1101E	SDDDD1101E
└─┘	└─┘	└─┘	└─┘
Fixed Bits	Fixed Bits	Fixed Bits	Fixed Bits

Address range = 0 - 255

Data range = 0 - 255

BINARY

SAAAAA10E	SAAAAA10E	SADDDDD11E	SADDDDD11E
└─┘	└─┘	└─┘	└─┘
Fixed Bits	Fixed Bits	Fixed Bits	Fixed Bits

Address range = 0 - 8191

Data range = 0 - 2047

ENHANCED

SAAAAA11E	SAAAAADDE	SDDDDDDDE	SDBCCCCCE
└─┘			└─┘
Fixed Bits			CRC Bits

Address range = 0 - 4095

Data range = 0 - 2047

S = Start bit

E = End bit

The fixed bits in the first byte of each 4 byte message determines the format type. The initial type bits, coupled with the remaining fixed or CRC bits are used to establish the integrity of the report.

ENHANCED FORMAT TEST RESULTS

Rigorous testing has revealed that the 6 bit CRC in the enhanced format is an inadequate substitute for the fixed bit sequence checks used in the binary format for identifying erroneous reports. Accommodation of the enhanced format in data collection software increase the percent of radio noise accepted as valid reports.

The improper identification of radio noise as a valid report in the enhanced format can be minimized by establishing more rigid time requirements for single report reception. Time reception criteria which more realistically mirror the data transmission characteristics of the radio in the ALERT gage. However, as the table below indicates, improvement based on increased time sensitivity still does not surpass the results of the old binary format.

Breakdown of good reports vs. bad reports by time

Time(ms)	< 150	150	200	250	> 250	Total
Good	1112	7	12	3	0	1134
Bad(enhanced)	11	30	31	18	27	117
Bad(binary)	7	0	1	2	1	11
Bad(ASCII)	1	0	0	0	1	2

A bad report is a report that is decoded as a valid ALERT message but upon inspection of the address and data values is determined not to have originated from an ALERT gage.

ALERT Data Collection

ALERT Formats:

ASCII:	<u>Binary</u>	<u>Hex range</u>
Byte 1:	1011xxxx	0xB0 - 0xB9
Byte 2:	1011yyyy	0xB0 - 0xB9
Byte 3:	1011aaaa	0xB0 - 0xB9
Byte 4:	1011bbbb	0xB0 - 0xB9

$$ID = xxxx + yyyy * 10$$

$$Data = aaaa + bbbb * 10$$

Binary:	<u>Binary</u>	<u>Hex range</u>
Byte 1:	01xxxxxx	0x40 - 0x7F
Byte 2:	01yyyyyy	0x40 - 0x7F
Byte 3:	11aaaaaz	0xC0 - 0xFF
Byte 4:	11bbbbbb	0xC0 - 0xFF

$$ID = xxxxxx + yyyyyy * 64 + z * 4096$$

$$Data = aaaaaa + bbbbbb * 32$$

Enhanced:	<u>Binary</u>	<u>Hex range</u>
Byte 1:	01xxxxxx	0x40 - 0x7F
Byte 2:	aayyyyyy	0x00 - 0x7F
Byte 3:	bbbbbbbb	0x00 - 0xFF
Byte 4:	cccccccz	0x00 - 0xFF

$$ID = xxxxxx + yyyyyy * 64$$

$$Data = aa + bbbbbb * 4 + z * 1024$$

$$Crc = ccccccc$$